

The Griffin-Hack

at Fontbonne University

DESIGN AN APP. GET CREATIVE. COMPETE. LEARN. HAVE FUN.

Fontbonne University announces Griffin-Hack, our inaugural all-day hackathon competition for teams of high school students. We're looking for creative thinkers and students who are excited about web and app design.

This event is presented in partnership with the Mathematics Educators of Greater St. Louis!

SAVE THE DATE:

Saturday, Feb. 27, 2016 | 7:30 a.m. – 6 p.m.

THE CHALLENGE

It would violate the spirit of the hackathon if we explained the specific task before the event, but we promise that the challenge will entice the creative juices of participants.

Hint: teams will be designing an app, but will not be required to code the app.

TEAMS

Each team will consist of two to four students. Each high school can enter a maximum of three teams. The hackathon will be capped at 20 teams.

REQUIREMENTS

- Teams must consist of high school students from a single school within the greater St. Louis area.
 - Students must have some knowledge of mobile app design and the ability to use tools such as Photoshop or InVision to help them with the design.
 - Teams need to bring a laptop with software of the team's choice already downloaded.
- The app designs will be presented using PowerPoint or some other presentation tool before a panel of judges at the end of the day.
- A coach/sponsor must accompany each team but will not assist the team in designing the app.

PRIZES (per team)

First place: \$500 | Second place: \$300 | Third place: \$200

COST

\$10 registration fee per team

FOOD

Breakfast and lunch will be provided. Snacks and beverages will be available throughout the day.

WATCH FOR MORE DETAILS!

For more information contact
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